

Windows 11  
Office 21

# Pixel

A Book of **Computer Science**



# 1. Computer : A Magic Machine

## Assessment Zone

- A. 1. (a)                      2. (b)                      3. (c)  
B. 1. T                          2. F                          3. T  
C. 1. MACHINE              2. MISTAKES              3. MOVIE  
D. Computer

## Fun Zone

- A. 1.



Car



Walking

- 2.



Stairs



Escalator

- B.



## 2. Computer : Its Parts and Uses

### Assessment Zone

- A. 1. (c)      2. (a)      3. (a)      4. (b)  
 B. 1. F      2. F      3. T      4. T      5. T  
 C. 1. KEYBOARD      2. MOUSE      3. CPU  
 D. 1. MOVIES      2. POINT      3. GAMES  
     4. TYPE      5. SEARCH  
 E. TELEVISION

### Fun Zone



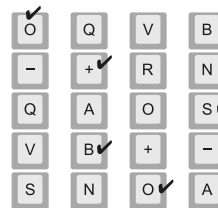
## 3. The Keyboard and Mouse

### Assessment Zone

- A. 1. (a)      2. (c)      3. (b)      4. (b)      5. (b)  
 B. 1. T      2. F      3. F      4. T      5. F  
     6. T  
 C. 1. ALPHABET KEYS      2. CAPS LOCK  
     3. ENTER KEY      4. BACKSPACE KEY  
 D. SPACEBAR KEY

### Fun Zone

- A. 1. COMPUTER  
 2. 5.....5 = 10  
 3. MOU.....E  
 4. KEY.....OARD  
 5. MONIT.....R



- B. 1. POINTING DEVICE      2. MIDDLE FINGER  
3. MOUSE POINTER



## 4. Paint : Introduction

### Assessment Zone

- A. 1. (a)      2. (c)      3. (a)      4. (c)  
 B. 1. F      2. F      3. F      4. T  
 C. 1. PENCIL      2. ERASER      3. SHAPES  
 D. 1. Pencil      2. Brush      3. Fill  
 E. 1. Paint program is used to draw and edit objects.  
2. Polygon  
 F. Text Tool



## 5. Data and Memory

### Assessment Zone

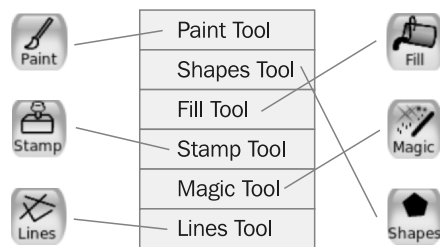
- A. 1. (a)      2. (a)  
 B. 1. F      2. T      3. T  
 C. 1. INFORMATION      2. MEMORY



## 6. Introduction to Tux Paint

### Assessment Zone

- A. 1. (a)      2. (b)      3. (c)      4. (c)  
 B. 1. T      2. F      3. F      4. T  
 C.



- D. 1. DRAWING      2. SELECTOR  
3. MAGIC      4. FILL

- E. 1. A Drawing application to make drawings on computer.  
2. Shapes Tool is used to draw shapes.
- F. Stamp



## 7. Patterns and Puzzles

### Assessment Zone

---

- A. 1. F                      2. T                      3. T
- B. 1. PATTERNS          2. DESIGN              3. SOLVE



## 8. Artificial Intelligence

### Assessment Zone

---

- A. 1. (b)                  2. (c)                  3. (c)                  4. (b)
- B. 1. T                      2. F                      3. T                      4. F
- C. 1. ARTIFICIAL                  2. INTELLIGENCE  
3. MACHINE                      4. INTERNET
- D. Auto draw



## Half-Yearly Model Test Paper

### Chapter 1-4

---

- A. 1. (c)                  2. (c)                  3. (a)                  4. (c)                  5. (c)
- B. 1. F                      2. T                      3. F                      4. F                      5. T
- C. 1. ELECTRONIC                  2. INTERNET  
3. TYPE                      4. POLYGON



## Annual Model Test Paper

### Chapter 5-8

---

- A. 1. (c)                  2. (a)                  3. (b)                  4. (c)                  5. (b)
- B. 1. T                      2. T                      3. T                      4. F                      5. T
- C. 1. MEMORY                  2. ERASER                  3. DESIGN                  4. AUTODRAW

